

(6 pages)

MAY 2016

P/ID 37459/PMAE

Time : Three hours

Maximum : 60 marks

SECTION A — (10 × 1 = 10 marks)

Answer ALL questions.

1. Write down the content and purpose of the header file \langle utility \rangle .
2. What are the two ways for creating a symbolic constants in C++?
3. What does inheritance mean in C++?
4. What is the difference between the input stream and the output stream?
5. Write down the general term, obtained by the two-point iteration formula in secant method.
6. Using back substitution method, solve $4x_1 - x_2 + 2x_3 = 20$; $-2x_2 + 7x_3 = -7$; $6x_3 = 4$.

7. Define the terms :
- (a) interpolated value and
 - (b) extrapolated value.
8. Find the value of h , that minimizes
- $$f(h) = \frac{3 \epsilon}{2h} + \frac{Mh^4}{30}.$$
9. Write down the composite Simpson's rule to evaluate $\int_{x_0}^{x_4} f(x) dx$.
10. State the first derivative test.

SECTION B — (5 × 3 = 15 marks)

Answer ALL questions.

11. (a) List out the striking feature of object-oriented program.
- Or
- (b) What are the advantages offered by the new operator over the function malloc ()?

12. (a) Write down the steps in the process of overloading operation.

Or

- (b) What is a stream? How does a C++ program handle input and output data?

13. (a) Let $g \in C[a, b]$. If the range of the mapping $y = g(x)$ satisfies $y \in [a, b]$ for all $x \in [a, b]$, then prove that g has a fixed point in $[a, b]$.

Or

- (b) Using Gaussian elimination method, construct the triangular factorization of the matrix

$$A = \begin{bmatrix} 4 & 3 & -1 \\ -2 & 4 & 5 \\ 1 & 2 & 6 \end{bmatrix}.$$

14. (a) Write down the nested multi-form of $f(x) = (x - 1)^8$.

Or

- (b) Let $f(x) = \cos(x)$. Obtain the approximation of $f'(0.8)$, using the linear combination $\frac{1}{3}(4D_0(h) - D_0(2h))$, where $D_0(h)$ and $D_0(2h)$ are Richardson's extrapolation with step sizes h and $2h$ respectively. Take $h = 0.01$.

15. (a) Using the two-point Gauss-Legendre rule approximate $\int_{-1}^{+1} \frac{dx}{x+2}$. Compare the result with the trapezoidal rule $T(t, h)$ with $h = 2$.

Or

- (b) Given that $y' = \frac{1}{2}(t - y)$ on $[0, 3]$ with $y(0) = 1$. Using Heun's method for the step size $h = \frac{1}{4}$, find $y(0.5)$.

SECTION C — (5 × 7 = 35 marks)

Answer ALL questions.

16. (a) What are the principal advantages of OOP?

Or

- (b) Write a program to read a matrix of order (3×4) using class type objects.

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17. (a) Discuss hierarchical inheritance and hybrid inheritance.

Or

- (b) List out the rules for creating virtual functions.

18. (a) State and prove the fixed point theorem.

Or

- (b) Using triangularization method, solve the following system :

$$x + 5y + 2z = 14; 2x + y + 3z = 13;$$

$$3x + y + 4z = 17 .$$

19. (a) State and derive the error bounds for Lagrange interpolation for equally spaced nodes.

Or

- (b) Derive the second-order forward difference formula and second-order backward difference formula for approximating $f'(x)$, from Newton polynomial $p(t)$ of degree 2.

20. (a) Obtain the minimum of the function $f(x) = x^2 - \sin(x)$ defined on $[0, 1]$ using the Fibonacci search method. Use a tolerance $\epsilon = 10^{-4}$ and distinguishability constant $e = 0.01$.

Or

- (b) Using Runge-Kutta method of fourth order, solve $\frac{dy}{dx} = \frac{y^2 - x^2}{y^2 + x^2}$, $y(0) = 1$, at $x = 0.2, 0.4$.